

Town Trail Progress Report - November

Overview

- The Town Team were awarded TDF funding of £44,330 on 30 October 2024.
- Lostwithiel Town Council agreed to sign the offer letter at a meeting of the full council on 5 November 2024.
- The Town Team have meet weekly to progress all aspects of the project.
- The Town Team have established Project principles to guide the town trail project:

Project Principles

Lostwithiel Town Team will work with the community and experts to create a trail that:

- **Attracts people** to Lostwithiel
- Encourages people to spend **more time** in the town centre
- Creates **public realm improvements** that are useful to the local community
- **Educates and informs** people about the town's history, culture, natural environment and language.

The trail will also:

- Promote the use of **public transport, walking and cycling**
- Support **teaching and learning** for local schools
- Be **innovative, interactive and creative**
- Require **minimal maintenance**
- Be made from **local, sustainable products** where possible
- Use **local workers** where possible
- Be **accessible** for different ages and abilities
- Celebrate **diversity** in our history, natural environment, language and culture, contributing to their understanding and preservation
- Improve **wayfinding** in the town and digitally

The trail will consist of:

- Physical additions to the public realm
- Website
- Leaflet

Project Plan

A project plan has been devised to ensure the trail and final report is completed by 31 March 2025 (appendix A). This is reviewed at each meeting and adjusted as necessary.

Permissions and Planning

The Team have investigated the planning requirements for installation of the trail across Lostwithiel. Land ownership has been established, and falls into three main areas:

- Cornwall Council – Cornwall Highways approve public realm improvements on the highway. We have the contact details. The process will take approximately 8 weeks. We have contact details for planning and conservation officers to discuss plans before any formal submissions.
- Lostwithiel Town Council – the council must approve any installations on their land. Most will fall within permitted development rights. If planning permission is required, the Town Council can submit an application at a reduced fee.
- Private Ownership (including Duchy of Cornwall land) – the owner must approve any installations. If they fall within permitted development rights then no applications are required.

Working with Lostwithiel Town Council

A draft Memorandum of Understanding has been shared with the Town Clerk for Council approval. This sets out how the Town Team will work effectively with Lostwithiel Town Council to achieve the aims of the project (appendix B). The Town Team will present a progress report to the full council at their monthly meetings.

Consultation

The Town Team have been preparing for consultations with the public and stakeholders. The first public consultation is planned for Dickensian Night (12 December) when it is envisaged there will be high footfall and opportunities to engage the community and visitors. Using creative methods, they will be asked about the content and style of the trail. A paper and online questionnaire will be shared to gain more in-depth responses.

Further consultations are being discussed and will be organised with some of the following organisations (this is not an exhaustive list):

- Local primary school children, Fowey and Bodmin secondary schools, teachers, Naturally Learning
- Bodmin College, Callywith College
- Associations and Groups:
 - U3A, Business Group, Young Farmers, Cadets, Scouts etc etc
- Church goers, Church Rooms
- Cornwall Council Environment and Culture teams
- Museum and the Lostwithiel OCS
- Environment groups - Leaf, Cornwall Wildlife Trust, RSPB,
- Landowners – LTC, GWR, Network Rail, Harbour Commission
- Medical professional – Surgery, Complementary Health Clinic
- Community Centre and Scout Hut users
- Cultural groups – Kowsel, Film Club

These consultations will be designed to understand the specific knowledge, needs and/or skills of these groups.

Trail Plan

The Town Team have identified over 30 points of interest that could be included in the trail. These will be cross-referenced with information gained from stakeholders and the public. We are considering whether to create one main trail or a number of points that can form part of different themed trails.

Lostwithiel Town Trail Potential Stops
November 2024

History
1 Duchy Palace & Convocation Hall
2 Edgcumbe and Taprell Houses
3 Guildhall
5 Signal Box
6 Medieval Bridge
7 Brunel's Engine Shed
9 Anchor in Coulson Park
10 Old Creamery
12 Roman Fortlet
14 The Parade Gardens
16 St Bartholomew's Church
17 The Royal Talbot
18 North Street
20 Lime Kilns
21 Old Mill
22 Old Tannery
23 Old Town Quay
24 Former Tannery & Tin Smelter (Church Rooms)
25 Debtor's Prison
28 Reading Rooms
29 Clay Train Line
30 Castle (near Milltown)
32 Restormel Castle

Environment
8 Deer Park
10 Tidal Reach of the Fowey
11 Second Island
13 Salt Marsh
15 Marsh
27 Madderly Moor

Culture and Language
4 View of the Bridge (Giants)
19 Plaque on granite with Kerwenek
26 Festivals

Linked Buildings
2 Museum
31 Community Centre

Next Step

Carry out public consultation workshops and meetings with stakeholders to agree the trail route and content/style briefs.